

## DexProtector

Standard & Enterprise: Feature Comparison

| ANDROID PLATFORMS                          | Standard                      | Enterprise                    | IOS PLATFORMS                    | Standard | Enterprise |
|--|-------------------------------|-------------------------------|----------------------------------|----------|------------|
| Stock Devices (Android v4-12.x+)           |                               |                               | iOS                              |          |            |
| AOSP-Based Builds                          |                               |                               | watchOS                          |          | Add-on     |
| WearOS, Android TV, & Android Things       |                               |                               | tvOS                             |          | Add-on     |
| AliOS (YunOS; AliyunOS)                    |                               |                               | TARGET PACKAGES                  |          |            |
| Huawei OS                                  |                               |                               | Android apps (APK & AAB)         |          |            |
| Custom SE Linux policies                   |                               |                               | Android libraries/SDKs           |          |            |
| Blackberry Android Implementation          |                               |                               | WearOS (Android Wear) apps       |          |            |
| Hardware Architectures                     |                               |                               | Android TV & Android Things apps |          |            |
| <ul><li>ARM [+64]</li><li>X86_32</li></ul> | <ul><li>✓</li><li>✓</li></ul> |                               | Apps with Android Auto SDK       |          |            |
| · X86_64                                   |                               |                               | iOS apps (IPA & xcarchive)       |          | <b>⊘</b>   |
| · NEON · MIPS                              |                               | Please inquire Please inquire | iOS libraries/Frameworks/SDKs    |          | <b>✓</b>   |

| CROSS-PLATFORM FRAMEWORKS* | Standard | Enterprise     |
|----------------------------|----------|----------------|
| Cordova (/Phonegap)        |          | <b>⊘</b>       |
| B4A                        |          | <b>⊘</b>       |
| Cocos2d                    |          | <b>⊘</b>       |
| Ionic                      |          | <b>⊘</b>       |
| Angular & AngularJS        |          | <b>⊘</b>       |
| NativeScript               |          | <b>⊘</b>       |
| React & ReactNative        |          | <b>⊘</b>       |
| VueJS                      |          | <b>⊘</b>       |
| Flutter                    |          | <b>⊘</b>       |
| Xamarin                    |          | ✓              |
| Unity                      |          | Please inquire |

| DEVELOPMENT TOOLS           | Standard | Enterprise |
|-----------------------------|----------|------------|
| Android Studio              |          |            |
| Eclipse                     |          |            |
| Gradle                      |          |            |
| Maven                       |          |            |
| Ant                         |          |            |
| Xcode                       |          |            |
| BILLING & LICENSING SYSTEMS |          |            |
| Google Play Licensing       |          |            |
| Google Play In-app Billing  |          |            |
| Amazon Licensing            |          |            |

<sup>\*</sup>For any cross-platform framework not listed here, please inquire.

| CODE PROTECTION   | Standard | Enterprise |
|---|----------|------------|
| String Encryption   | <b>⊘</b> | <b>⊘</b>   |
| Class Encryption (Android)  |          |            |
| Hide Access (to Method Calls and Fields) with Native Invokedynamic Engine |          |            |
| Native Code Obfuscation   |          | <b>⊘</b>   |
| Native Code Encryption  |          | <b>⊘</b>   |
| Native Code Anti-Debugging  |          |            |
| Bitcode Obfuscation (iOS)   |          |            |
| Annotation Encryption   |          |            |
| CRYPTOMODULE  |          |            |
| DexProtector CryptoModule (Virtual Trusted Execution Environment)         |          | Add-on     |

| CONTENT PROTECTION                                 | Standard | Enterprise |
|--|----------|------------|
| Resource encryption                                |          |            |
| HTML, JS & CSS code encryption                     |          |            |
| DRM for media resources                            |          | <          |
| Game engine resource encryption                    |          | <b>⊘</b>   |
| Support for external access to encrypted resources |          | <          |
| Encryption of res folder & strings.xml             |          |            |
| AndroidManifest mangling                           |          |            |
| Cryptographic material encryption                  |          |            |
| Encryption of resources in root folder             |          |            |
| Encryption of iOS assets                           |          |            |

| INTEGRITY CONTROL                  | Standard | Enterprise |
|------------------------------------|----------|------------|
| Certificate Checks                 | <b>⊘</b> |            |
| Code Checks                        |          |            |
| Content Checks                     | <b>⊘</b> |            |
| NETWORK SECURITY                   |          |            |
| Network security status monitoring |          |            |
| Public Key Pinning                 |          |            |
| Certificate Transparency           |          | <b>⊘</b>   |

Last updated: October 2021

| RUNTIME APPLICATION SELF-PROTECTION (RASP) | Standard | Enterprise |
|--|----------|------------|
| Anti-debug mechanisms                      |          |            |
| UI protection mechanisms                   |          | ✓          |
| Environment Checks                         |          |            |
| Emulator detection & reporting             |          |            |
| Root & Jailbreak detection & reporting     |          | ✓          |
| Debug detection & reporting                |          |            |
| Hooking detection & reporting              |          | ✓          |
| Tampering detection & reporting            |          | ✓          |
| Custom firmware detection & reporting      |          | ✓          |